



# DAVID CONLON

*Look Development >> Lighting >> Compositing*

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## education >>

### University of Southern California

Los Angeles, CA

MFA in Film, Video and Computer Animation, 2005

### Texas A&M University

College Station, TX

BED, Environmental Design, 2002

## summary >>

15 years lighting, look development and compositing experience. Expert in physically-based rendering in Arnold and lighting in Katana. Strong leadership abilities, can work independently to reach creative goals and can perform under tight deadlines. Enjoys the collaborative and embraces the creative process of filmmaking.

Specializes artistically in complex exterior environments, look-development leadership and sequence key-lighting.

Technically proficient in creating efficient and user-friendly workflows, templates, scripts and macros in Katana and Nuke

## software >>

Katana ●●●●●

Arnold ●●●●●

Nuke ●●●●○

Maya ●●●○○

Python ●●●○○

Unix ●●●●○

## professional experience >>

### Sony Pictures Imageworks

Culver City, CA

September 2009 – Present

#### *Look Development and Lighting Lead*

"Vivo"	"Popeye Test"
"Smallfoot"	"Smurfs 2"
"The Emoji Movie"	"Hotel Transylvania"
"Angry Birds"	"The Smurfs"

- Acting CG Supervisor for "Smallfoot" Marketing team, and DVD short "Super Soozie"
- Lighting lead for up to 18 lighting/compositing artists
- Sequence key-lighting
- Create and manage templates and work-flows
- Set up Nuke and Katana working environments (macros, tool-sets, templates, defaults, etc.)
- Look Development lead. Created master material library, rules and standards, interfaced with Texture and Shading depts.
- Created artist training documents, and ran bi-weekly training classes for lighting/compositing team
- Assistant CG-supervisor: filled in for bidding, shot assignments, inter department management
- Lighting Town Council Member
- Compositing Town Council Member
- Development Group assignment for 6 months testing next generation of Katana. Artist side liaison for development priorities

### Imagemovers Digital

Playa Del Rey, CA

May 2009 - September 2009

#### *Lighting Technical Director*

"A Christmas Carol"

### Sony Pictures Imageworks

Culver City, CA

September 2005 – May 2009

#### *Lighting and Compositing Technical Director*

"Cats and Dogs 2"  
 "G-Force"  
 "Beowulf"

#### *Lead Associate Technical Director*

"Surfs Up"                      "Monster House"